

|  |   |                                       |   |
|--|---|---------------------------------------|---|
| $c = a + b$                              | <code>mp_add(&amp;a, &amp;b, &amp;c)</code>         | $b = 2a$                              | <code>mp_mul_2(&amp;a, &amp;b)</code>                   |
| $c = a - b$                              | <code>mp_sub(&amp;a, &amp;b, &amp;c)</code>         | $b = a/2$                             | <code>mp_div_2(&amp;a, &amp;b)</code>                   |
| $c = ab$                                 | <code>mp_mul(&amp;a, &amp;b, &amp;c)</code>         | $c = 2^b a$                           | <code>mp_mul_2d(&amp;a, b, &amp;c)</code>               |
| $b = a^2$                                | <code>mp_sqr(&amp;a, &amp;b)</code>                 | $c = a/2^b, d = a \bmod 2^b$          | <code>mp_div_2d(&amp;a, b, &amp;c, &amp;d)</code>       |
| $c = \lfloor a/b \rfloor, d = a \bmod b$ | <code>mp_div(&amp;a, &amp;b, &amp;c, &amp;d)</code> | $c = a \bmod 2^b$                     | <code>mp_mod_2d(&amp;a, b, &amp;c)</code>               |
| $a = b$                                  | <code>mp_set_int(&amp;a, b)</code>                  | $c = a \vee b$                        | <code>mp_or(&amp;a, &amp;b, &amp;c)</code>              |
| $b = a$                                  | <code>mp_copy(&amp;a, &amp;b)</code>                | $c = a \wedge b$                      | <code>mp_and(&amp;a, &amp;b, &amp;c)</code>             |
|  |   | $c = a \oplus b$                      | <code>mp_xor(&amp;a, &amp;b, &amp;c)</code>             |
| $b = -a$                                 | <code>mp_neg(&amp;a, &amp;b)</code>                 | $d = a + b \bmod c$                   | <code>mp_addmod(&amp;a, &amp;b, &amp;c, &amp;d)</code>  |
| $b =  a $                                | <code>mp_abs(&amp;a, &amp;b)</code>                 | $d = a - b \bmod c$                   | <code>mp_submod(&amp;a, &amp;b, &amp;c, &amp;d)</code>  |
| Compare $a$ and $b$                      | <code>mp_cmp(&amp;a, &amp;b)</code>                 | $d = ab \bmod c$                      | <code>mp_mulmod(&amp;a, &amp;b, &amp;c, &amp;d)</code>  |
| Is Zero?                                 | <code>mp_iszero(&amp;a)</code>                      | $c = a^2 \bmod b$                     | <code>mp_sqrmod(&amp;a, &amp;b, &amp;c)</code>          |
| Is Even?                                 | <code>mp_iseven(&amp;a)</code>                      | $c = a^{-1} \bmod b$                  | <code>mp_invmod(&amp;a, &amp;b, &amp;c)</code>          |
| Is Odd ?                                 | <code>mp_isodd(&amp;a)</code>                       | $d = a^b \bmod c$                     | <code>mp_exptmod(&amp;a, &amp;b, &amp;c, &amp;d)</code> |
| $  a  $                                  | <code>mp_unsigned_bin_size(&amp;a)</code>           | $res = 1$ if $a$ prime to $t$ rounds? | <code>mp_prime_is_prime(&amp;a, t, &amp;res)</code>     |
| $buf \leftarrow a$                       | <code>mp_to_unsigned_bin(&amp;a, buf)</code>        | Next prime after $a$ to $t$ rounds.   | <code>mp_prime_next_prime(&amp;a, t, bbs_style)</code>  |
| $a \leftarrow buf[0..len - 1]$           | <code>mp_read_unsigned_bin(&amp;a, buf, len)</code> |                                       |   |
| $b = \sqrt{a}$                           | <code>mp_sqrt(&amp;a, &amp;b)</code>                | $c = \gcd(a, b)$                      | <code>mp_gcd(&amp;a, &amp;b, &amp;c)</code>             |
| $c = a^{1/b}$                            | <code>mp_nroot(&amp;a, b, &amp;c)</code>            | $c = \text{lcm}(a, b)$                | <code>mp_lcm(&amp;a, &amp;b, &amp;c)</code>             |
| Greater Than                             | <code>MP_GT</code>                                  | Equal To                              | <code>MP_EQ</code>                                      |
| Less Than                                | <code>MP_LT</code>                                  | Bits per digit                        | <code>DIGIT_BIT</code>                                  |